GEO Group Shop Monthly Data for FY ending March 31, 2014

Monthly Sales for Retail business and Number of stores for Fiscal Year ending March 31, 2014 (from April 1, 2013 to March 31, 2014)

■Net Sales

Entertainment Media products shop (GEO Shop)

	04/2013	05/2013	06/2013	07/2013	08/2013	09/2013	1st Half	10/2013	11/2013	12/2013	01/2014	02/2014	03/2014	2nd Half	Total
Total sales of DMS	99.2%	97.4%	95.2%	103.4%	104.0%	123.7%	103.8%								103.8%
Average Sales of existing Stores	93.9%	92.0%	90.2%	98.1%	95.8%	115.0%	97.4%								97.4%

Reuse materials shop (Second Street, Jumble Store)

	04/2013	05/2013	06/2013	07/2013	08/2013	09/2013	1st Half	10/2013	11/2013	12/2013	01/2014	02/2014	03/2014	2nd Half	Total
Total sales of DMS	107.0%	111.8%	112.4%	105.5%	119.9%	110.7%	111.0%								111.0%
Average Sales of existing Stores	97.6%	101.9%	103.2%	95.9%	108.3%	101.2%	101.1%								101.1%

In our direct-managed media outlet business, a popular game software series such as ″Monster Hunter 4 (for Nintendo 3DS)″ launched as scheduled on September 14 and the launch of Nintendo 3DS, a popular game console, significantly contributed to the media shop sales. Furthermore, newly released popular rental titles including ″Iron man 3″, ″Brain Man″, ″DRAGON BALL Z″ , etc., along with other released titles of foreign and domestic films and animated cartoon sold well, which kept our rental unit price high. As a result, the direct-managed media shop sales were brisk for the month of September 2013.
Direct-managed reuse shop sales grew due to many new store opening and the average sales of our existing reuse shops performed well mostly due to robust used apparel sales.

■Number of stores (DMS)

		04/2013	05/2013	06/2013	07/2013	08/2013	09/2013	1st Half change	10/2013	11/2013	12/2013	01/2014	02/2014	03/2014	2nd Half change	Total
month end	Entertainment Media products	1,034	1,035	1,039	1,046	1,074	1,075	48								48
	Reuse materials	309	304	308	311	315	318	12								12

■Number of stores (FC, Distributor)

		04/2013	05/2013	06/2013	07/2013	08/2013	09/2013	1st Half change	10/2013	11/2013	12/2013	01/2014	02/2014	03/2014	2nd Half change	Total
month end	Entertainment Media products	200	199	198	198	197	197	-3								-3
	Reuse materials	40	40	40	40	40	40	0								0

（注）*Monthly Sales in the table above are based on preliminary figures and subject to change going forward.
*Our existing stores are defined as the GEO group stores that have been conducting retail outlet operation for over 12 full months.
*The rental sales of former WAREHOUSE shops and its 26 outlets have been included in the figures above since August 2013.
*These figures above are not audited by an auditing company.

*The original disclosure in Japanese was released on Oct 8, 2013 at 16:00 (GMT+9)