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Name of Company: KLab Inc.

(TSE Prime Market: 3656)

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Notice Concerning Recording of Extraordinary Income and Extraordinary Loss and Difference Between Consolidated Results for FY2025 and Previous Fiscal Year Actual Results

KLab Inc. (the "Company") has announced that it has recorded extraordinary income and extraordinary loss in the fourth quarter of the fiscal year ended December 2025. The Company has also announced that there has been a difference in its consolidated financial results for the fiscal year ended December 2025 (January 1, 2025 to December 31, 2025) compared to the previous fiscal year actual results.

Notes

1. Recording of extraordinary income

As part of its cost reduction efforts, the Company downsized and relocated its head office in October 2025. As a result, the Company recorded ¥209,478 thousand as a support grant for the office relocation as extraordinary income.

2. Recording of extraordinary loss

Regarding the new development costs for multiple casual games that were recorded as software assets, the Company has carefully considered the future recoverability of the software assets, taking into account the progress of the most recent projects, and has decided to write down the entire book value of the software. As a result, the Company recorded an impairment loss of ¥81,400 thousand as extraordinary loss.

3. Difference between consolidated results for FY2025 and previous fiscal year actual results

(in Millions of Yen)

	Revenue	Operating Income	Ordinary Income	Profit Attributable to Owners of Parent	Net Income Per Share (Yen)
Actual Results for Previous Fiscal Year (A) (Ended Dec. 31, 2024)	8,306	(1,342)	(1,280)	(2,782)	(62.91)
Actual Results for Current Fiscal Year (A) (Ended Dec. 31, 2025)	6,856	(1,304)	(1,421)	(4,176)	(73.53)
Amount of Increase / Decrease	(1,450)	37	(140)	(1,393)	
Rate of Increase / Decrease	(17.5)	—	—	—	

(Reason for difference)

Revenue decreased from the previous fiscal year due to the inability to accumulate revenue from the release of new titles and a gradual decline in revenue from existing game titles due to the prolonged operation period.

However, in order to achieve profit as soon as possible, the Company focused on reducing fixed costs by thoroughly controlling costs, reviewing business operations, reducing personnel, and downsizing and relocating offices.

With regard to profit attributable to owners of parent, while extraordinary income included a gain on sales of investment securities of ¥1,637,461 thousand resulting from the sale of multiple securities ([disclosed on June 24, 2025](#) and [disclosed on October 2, 2025](#)) and a support grant of ¥209,478 thousand resulting from the office relocation described in 1. above, the deficit widened from the previous fiscal year due to extraordinary losses including a special retirement benefit of ¥41,483 thousand resulting from the implementation of a voluntary retirement offering ([disclosed on July 18, 2025](#)), an impairment loss on software assets related to EA SPORTS FC™ TACTICAL ([disclosed on August 7, 2025](#)), and an impairment loss on software assets related to casual games described in 2. above of ¥4,508,098 thousand.